





























## FLAGS AND SIGNS

ACCORDING TO THE REGULATIONS, THE SIGNALLING PROVIDED AT THE COMMISSAIRES' POSTS MAY BE COMPLETED BY LIGHTS
THE RACE DIRECTION MAY ALSO USE A LED PANEL IN ITS DISPLAY AREA TO PRESENT THE PENALTIES



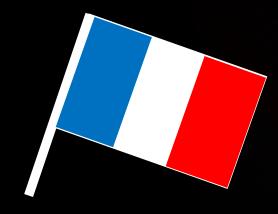






# Presented by the DC in the Race Direction signalling area





#### **TRICOLOUR**

ONLY IN CASE OF MALFUNCTION OF THE LIGHTS

Start signal of a race



CHECKERED FLAG

END OF TESTS or RACE
Slowing down lap
You are under parc fermé



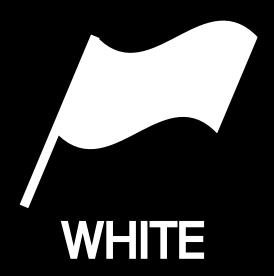






#### Presented agitated by the marshals at his post





#### **ATTENTION**

You are going to catch up with a SLOW

VEHICLE



"End of neutralised zone"

Return of the track to its original state

End of Safety Car operation



#### ATTENTION

A faster car tries to overtake you GIVE WAY









#### Presented agitated by the marshals at his post



## = ADANGER A= SLOW DOWN!

 Overtaking is strictly forbidden from the first yellow flag marshal's post to the green flag marshal's post or without flag



Be prepared to change direction

Danger on the edge or part of the track

Presented for 2 laps

May be presented to reinforce double yellow

flag signalling



A DANGER totally or partially obstructs the track

Stewards are working on the trackside or ON the track









#### Presented agitated by the marshals at his post



**Neutralisation of tests** 



**SLOW DOWN!** 

Do not zigzag or brake and accelerate too quickly

Overtaking is not allowed

Neutralisation of races











#### SC PROCEDURE





In the event of a major incident the Race Direction may decide to neutralise the race by means of a Safety Car operation

- A waving yellow flag + "SC" signs will be displayed at all commissaires' posts; double yellow flags will be waved at the location of the incident(s)
- From this moment on, all competitors must slow down, not overtake each other and stay in line behind the leader
- The leader will keep the peloton at a slow speed to assist the insertion of the safety car
- The SC will enter the track with its yellow lights on, ahead of the leader.
- If the SC is not in front of the leader, he can signal you to overtake him by turning on the green light of his light bar.
- When the track is back in race condition, the SC will turn off its lights at the recommended location (specified in the briefing) and the yellow flags will be removed, only the "SC" signs will be displayed
- The SC will retire to the pit lane, the cars will continue on track and will be presented with a green flag on the restart line indicating the restart of the race
- ATTENTION: when the SC has its lights on, you must follow it wherever it goes (escape routes, pit lanes etc...)









# Change of grip flag presented FIXED by the marshal





YELLOW & RED

BE CAREFUL!

Track grip changes
There may be oil, water, gravel....





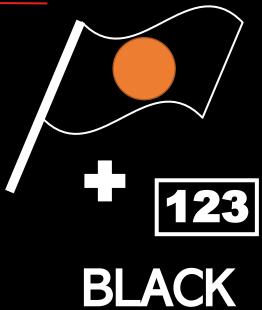




#### Penalty flags, displayed FIXED in the Race Direction



zone



Orange + N°

MANDATORY PIT STOP Technical problem



BLACK & WHITE + N°

WARNING
Unsportsmanlike drive
Failure to respect track
limits



MANDATORY PIT STOP









#### Penalty signs displayed in the Race Direction area



Drive Through

123

Presented 3 laps maximum

Must go through the pit lane

STOP & GO

123

Presented 3 laps maximum

Obligation to stop at the penalty area

Penalties must be carried out as soon as possible without stopping in the pit
These penalties cannot be carried out during a SC operation









# Presented agitated at all marshals' posts and DC



REDUCE SPEED IMMEDIATELY NO OVERTAKING ALLOWED

GO INTO THE STANDS WAY (unless otherwise stated in the DC briefing)

YOU ARE UNDER PARC FERME



area

#### In Tests

You are under parc fermé Do not stop at your stand Qualifying: Time stopped

#### In Race

Staying in the traffic lane

Stop 10m before the pit exit lights without overtaking = keep your order on track

#### Stopping time

The S.C. takes position in front of the leading car

If the first cars are the last in the ranking, the D.C. makes these cars start for 1 lap and then come back to the end of the line in the pits.

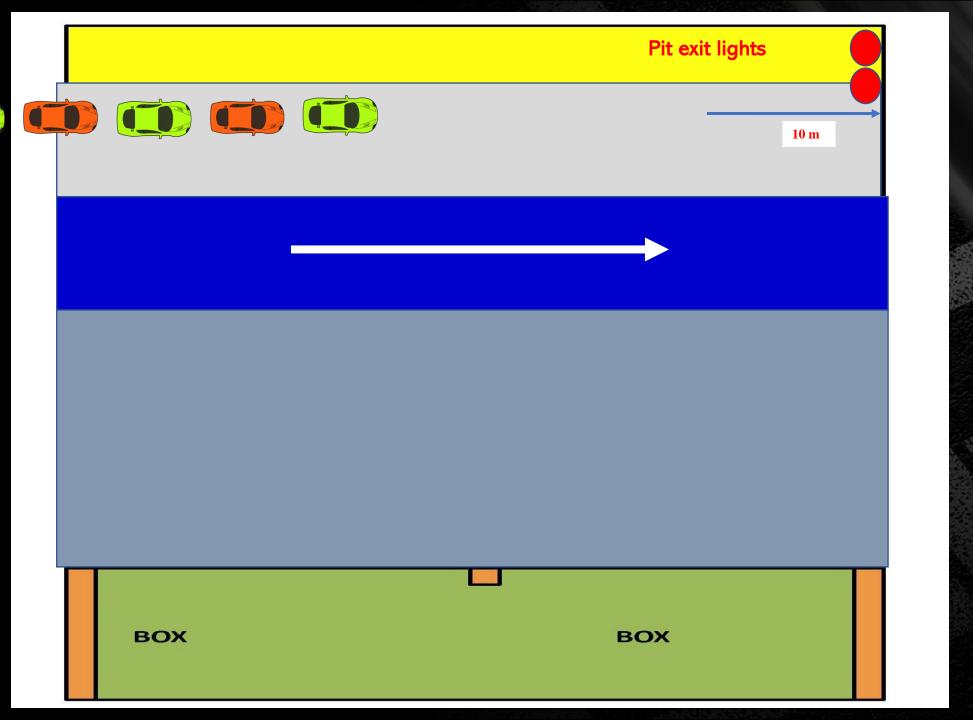
Track ok = Green pit exit - restart of the race under SC procedure



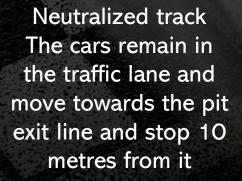










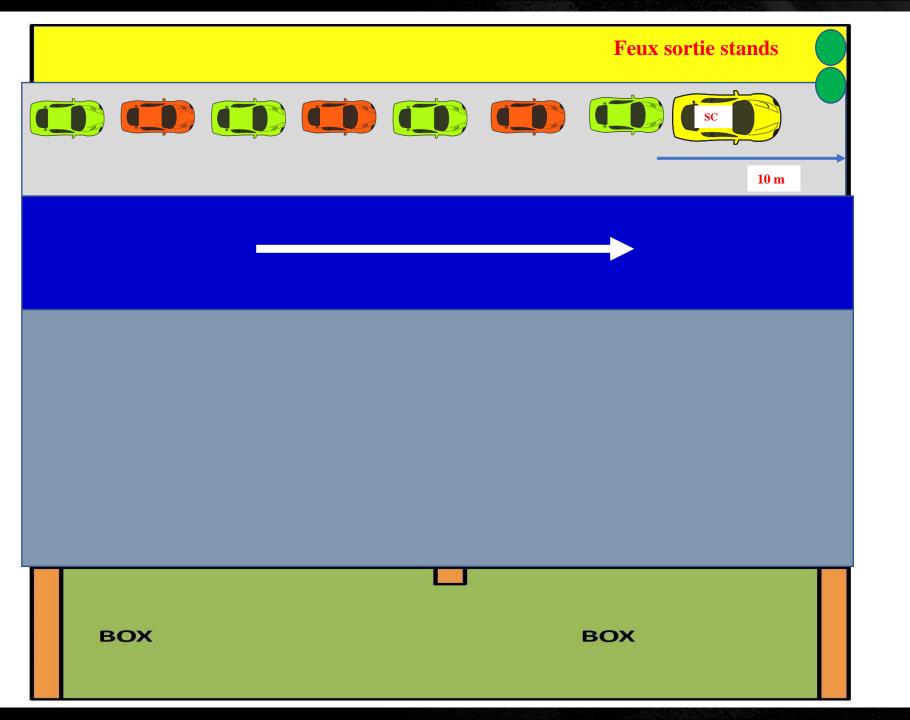


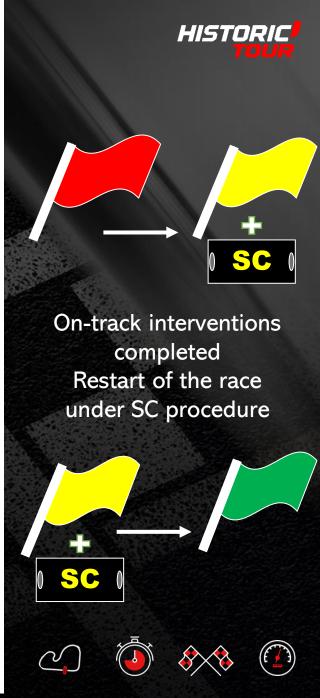






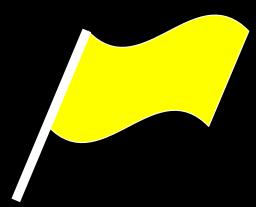






#### NON-COMPLIANCE WITH SIGNS





Ex: Overtaking under yellow flag, during FY or SC

On the report of the marshal or found by the DC:

In the tests: Cancellation of best time

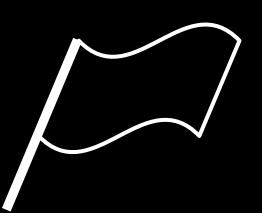
In the race: Drive Through

**Drive Through** 

After 3 Presentations:

Black Flag
Transmission Sporting steward

STOP & GO



After 4 Presentations:

Transmission Sporting steward Transmission FFSA











# SPECIAL FEATURES

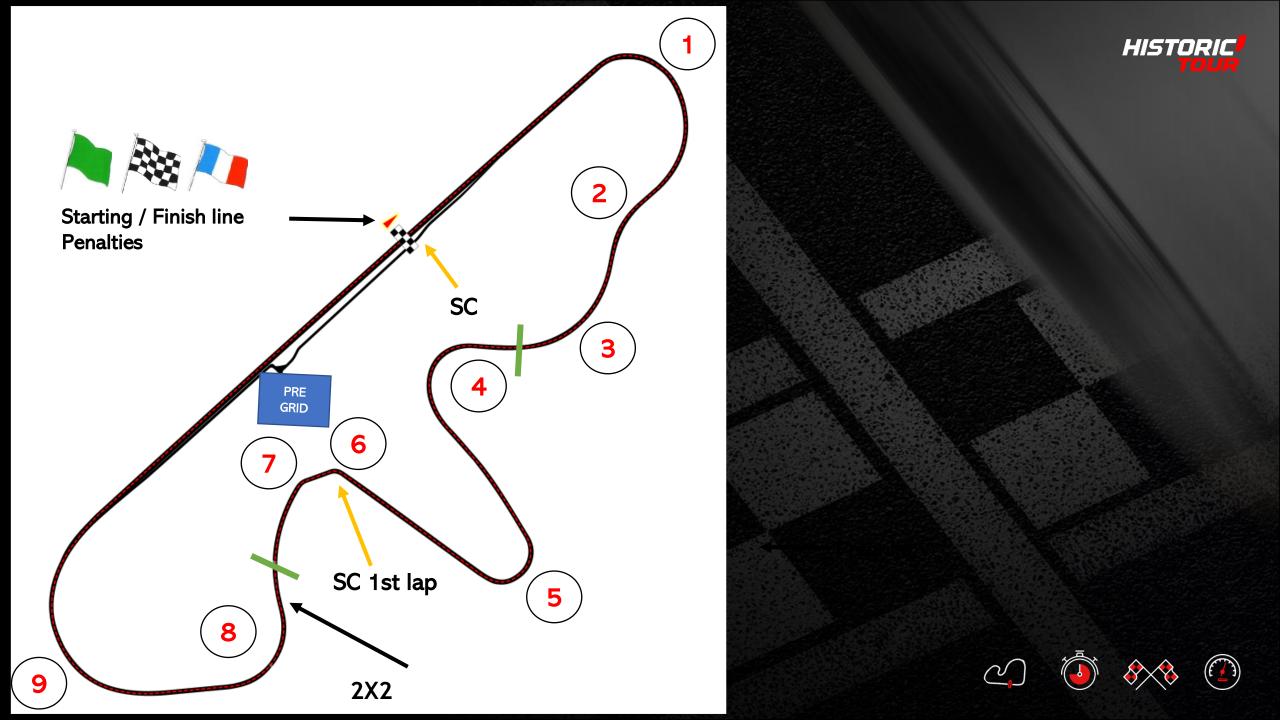












#### TRACK ACCESS VIA PADDOCK P1







BOX N°1 – PARC FERME

PREGRID P1

MOVING DIRECTION







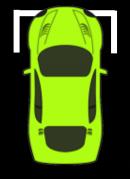


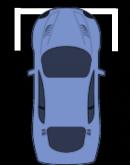
## ROLLING START — POSITION ON THE GRID



Pole















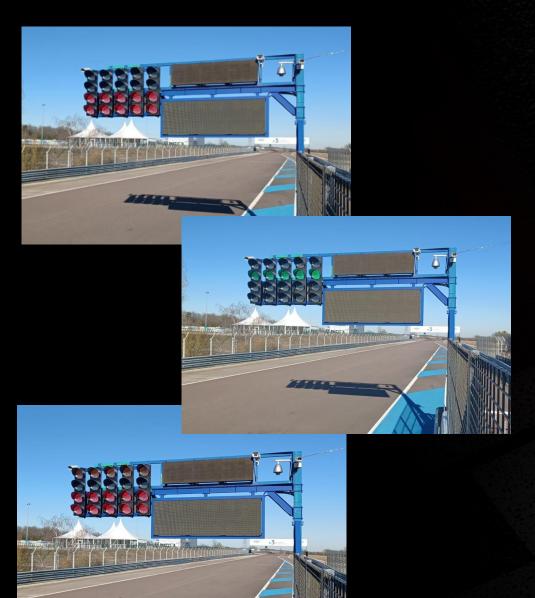


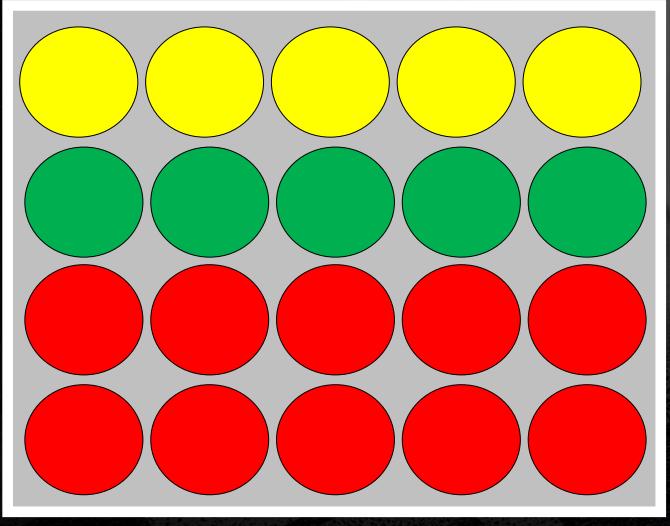




#### **STARTING LIGHTS**















#### STARTING LIGHTS — Light procedure



Formation lap

Behind the leading car

Stay together

forbidden to simulate a start

If you are late = start from the pit lane

All overtaking is forbidden during the formation lap, and any driver who is unable to keep his place will start in the last row



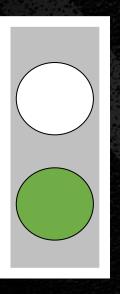












Green light pit lane
Start of the formation lap behind the leading car.
Keep it together

Prohibition on simulated departure
any pilot who has not been able, or who cannot keep his place,
will take the last line start







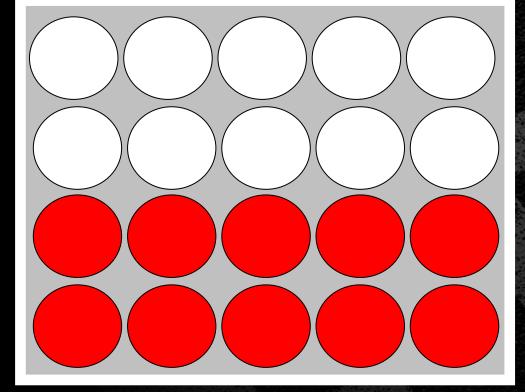




#### STARTING LIGHTS — Rolling Start



2 x 2





70-90 Km/h
NO OVERTAKING





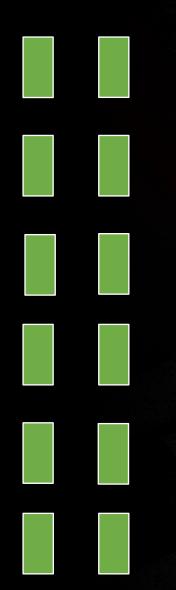


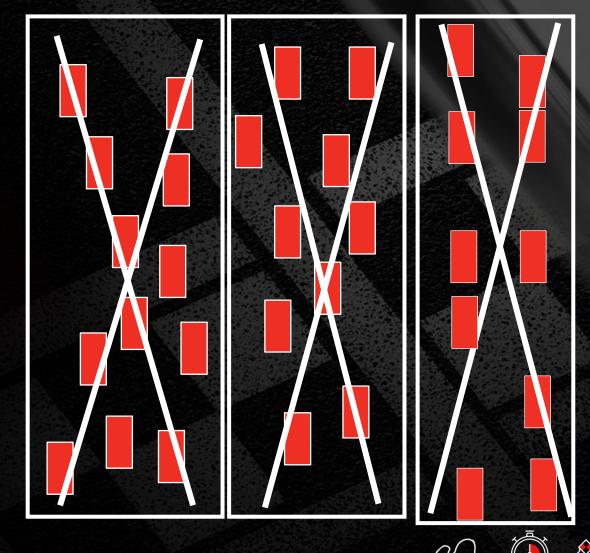






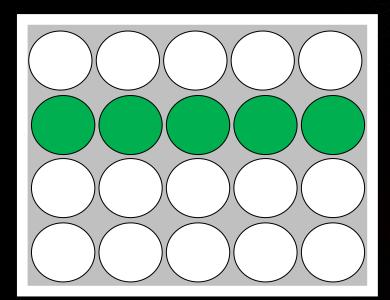
#### 70-90 Km/h The driver in pole manages the speed





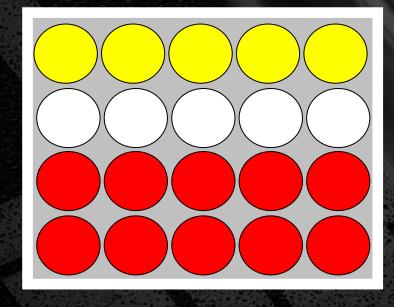












#### **DELAYED START**

New formation lap
The driver on pole acting as a pilot car
Starting the timer





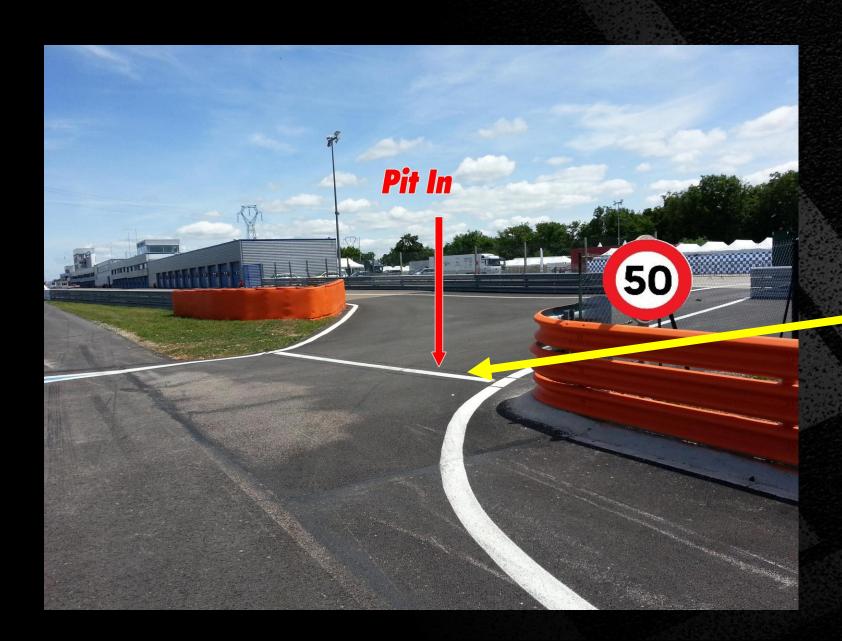






#### ENTRANCE OF THE PITS — SPEED LIMIT







SPEED CONTROLLED BY RADAR TIME LOOPS



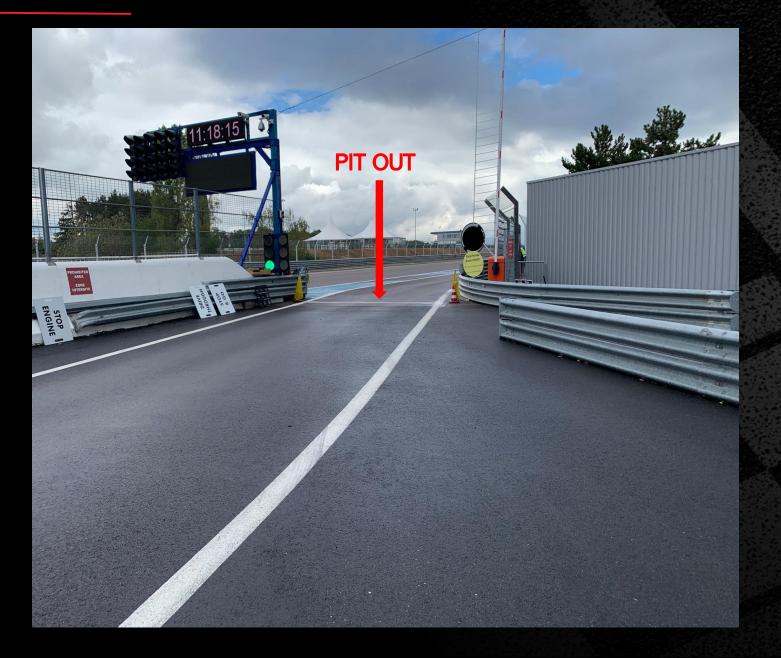






## PIT EXIT







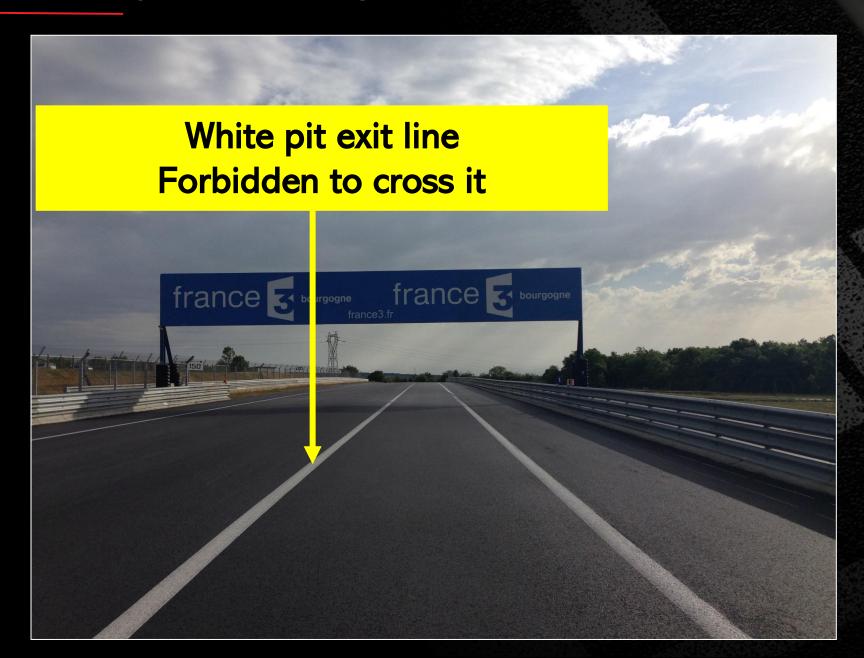






## **EXIT OF THE PITS**













## TRACK





Exit of vehicles broken down

Panel E = Extinguisher, in case of
smoke or fires stop if possible as close
as possible to a panel E









## TRACK





Timing line
Start/finish line
Safety-car restart line









## TRACK













STOP & GO

**123** 

Drive Through

**123** 









#### TRACK - LIGHTED SIGNS

















### REFUELLING















#### 2 mandatory stops of 2min30

1st: 22nd et 38th

2<sup>nd</sup>: 52<sup>nd</sup> et 68<sup>th</sup>

Authorised refuelling of 20 L per stop by SODIFUEL teams ONLY Presence of a safety-equipped mechanic is desired



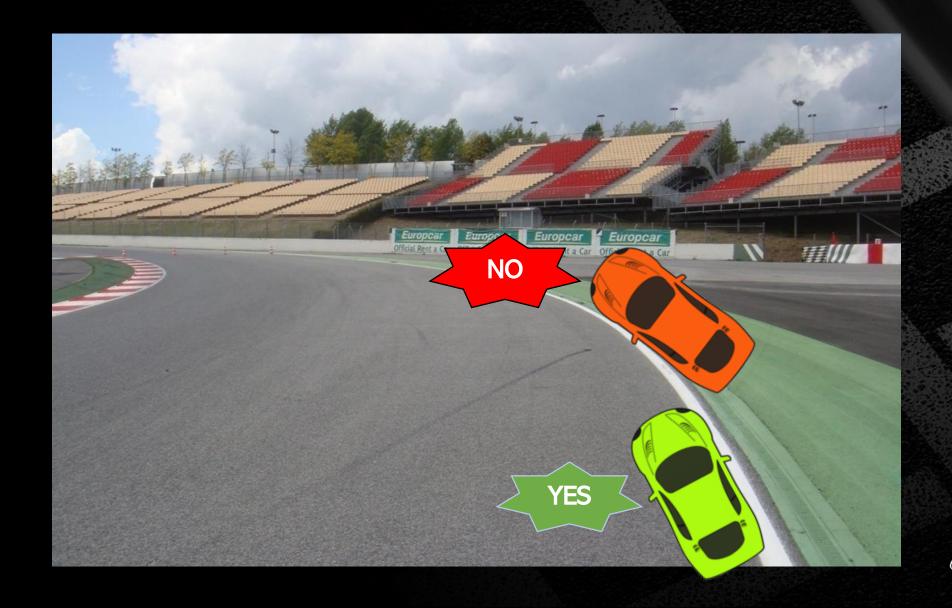






#### TRACK LIMITS







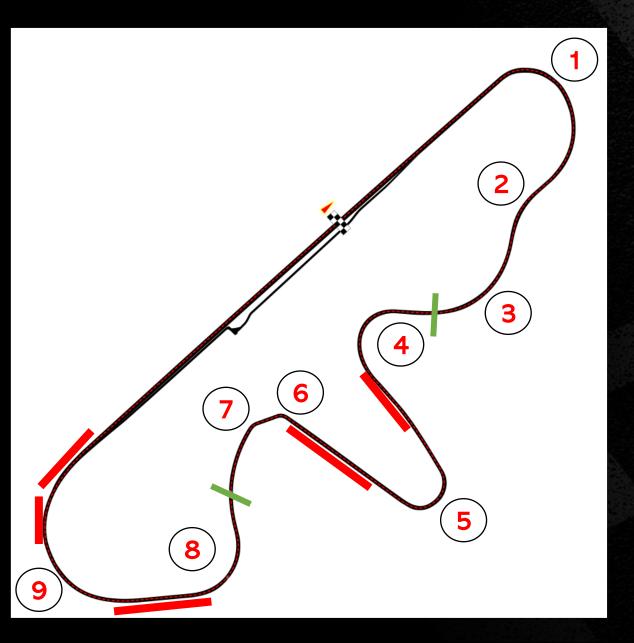






#### TRACK LIMITS





#### **QUALIFYING:**

1<sup>st</sup> time: Cancellation time + Screen message

2<sup>nd</sup> time: Cancellation time + Warning

3rd time: Cancellation of lap time and best time

#### RACES:

1<sup>st</sup> time: Cancellation time + Screen message

2<sup>nd</sup> time: Warning + Flag 3<sup>nd</sup> time: Drive Through









## **PENALTY AREA**











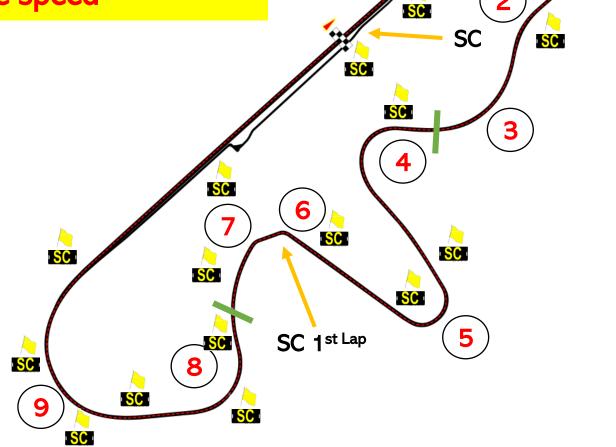


#### SAFETY CAR



SC

Until the Safety Car comes out, it is the first in the race to regulate the speed

















weekend





























